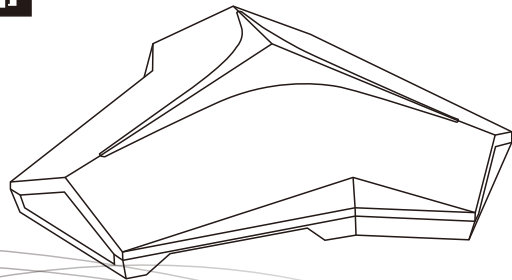


KOBE 8 / KOBE 24 远程语音麦克风

使用说明书



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感谢您选用了本产品，欢迎您成我们千万客户的其中一员，您的宝贵意见是我们成长的动力，我们将不断完善我们的产品及服务。

产品特点及简介

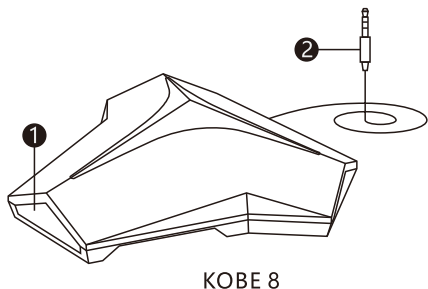
无需驱动，3.5mm音频线即插即用，全方位拾音，兼容各种电脑端，游戏语音、个人聊天、远程教学。

KOBE 8产品采用免驱即插即用设计，接上电脑3.5mm音频接口即可使用，贴近真实的沟通方式，亦足以满足家里房间使用需求。

本产品360°全向收音范围，无需近距离对着麦克风说话，只要放在桌面朝着麦克风说话即可收音，可以放在您看得见的位置，坐着、躺着、斜靠着、只要您喜欢，都听您的。

产品图解:

1. 麦克风收音咪头。
2. 3.5mm音频连接线(线长150cm)。

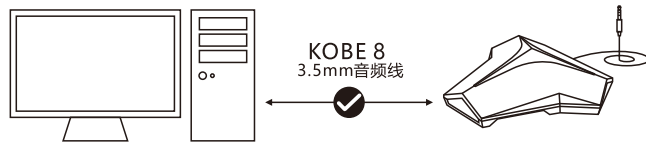


产品清单:

- 多媒体麦克风x1
- 产品说明书x1
- 合格证保修卡x1

连接方式:

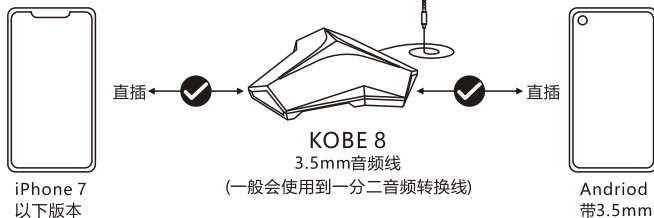
使用3.5mm音频线连接电脑3.5mm音频接口连接电脑，麦克风放置桌面上，打开平时使用的语音软件或游戏语音功能即可实现对话功能。



使用3.5mm音频线连接笔记本电脑3.5mm一体式音频接口有可能失败，请使用KOBE24USB数据线连接电脑USB接口，麦克风放置桌面上，打开平时使用的语音软件或游戏语音功能即可实现对话功能。



使用3.5mm音频线连接手机，麦克风放置桌面上，打开平时使用的语音软件或游戏语音功能即可实现对话功能。

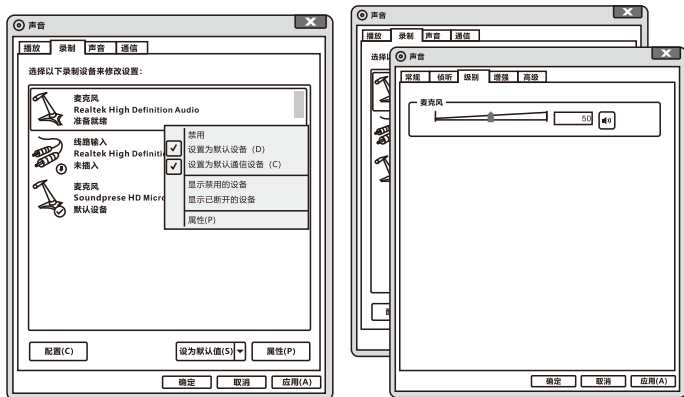


检测麦克风是否工作:

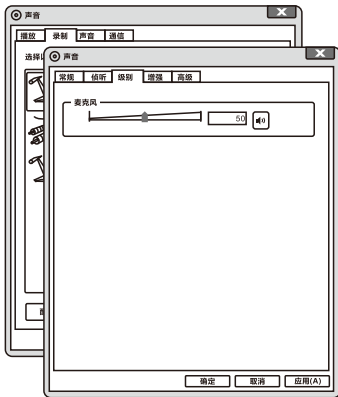
找到电脑桌面右下角的喇叭符号 ，右键→录音设备 (win10选择声音→录制)，找到 (麦克风Realtek High Definition Audio) 对着麦克风说话，音量条 有变化代表工作如果对方反应听不到声音，检查 (麦克风Realtek High Definition Audio) 是否显示默认设备可右键→选择 (设置为默认设备) 和 (设置为默认通信设备)。(如图一)

麦克风音量大小调节:

如果对方反应音太小或太大，双击(Realtek High Definition Audio) 进入麦克风属性 (级别)，在麦克风音量条自行调节麦克风声音大小。(如图二)



(图一)



(图二)

产品参数:

接口	3.5mm音频接口
灵敏度	-26dB±3dB (0dB=1V/Pa)
适用范围	电脑游戏、语音聊天、远程教学、网红直播
输出阻抗	2.2KΩ
指向性	全指向
频率范围	20-16.000Hz
标准电源	DC 3.0V
电流消耗	≤0.5mA
信噪比	60dB
工作温度范围	-20°C~+60°C
主机尺寸	120x114x35mm
主机重量	121g
包装尺寸	167x149x59mm
包装重量	258g

1.问: 测试话筒, 怎么那么大的啸叫声杂音?

答: 只要有声音就证明读取到了, 因为我们产品收音距远, 音响如果离自己太近, 所以听起来很大的啸叫声或杂音, 建议和别人语音对话来听音质是否清晰就行!

2.问: 对方听不见自己说话的声音?

答: 首先检查电脑是否默认到了我们的麦克风设备, 在电脑右下角喇叭符号→右键→录音设备, 找到我们设备右键设置为默认设备, 也可在对话的语音软件内麦克风设置找到我们设备并选择为默认设备!

3.问: 对方听声音太小, 或太大, 声音很空旷的感觉?

答: 可在右下角录音设备→找到我们设备双击→级别→调节音量条, 声音小就调大, 声音太大就调小, 如果还是解决不了, 可在语音软件里或游戏找到语音设置, 看是不是麦克风设置音量条没调好!

4.问: 对方听见自己游戏和音乐声音?

答: 所有麦克风都会收进去第三方声音, 语音时尽量把其他第三方声音降低, 毕竟语音通话时重点是听对方声音为主, 麦克风对着发声源会收音更清晰!

5.问: 各种疑对杂音?

答: 请联系客服安排售后技术员一对一远程调试解决。

产品特点及简介

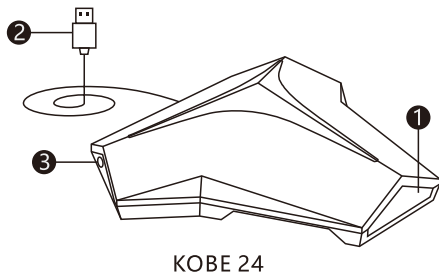
无需驱动，USB数据线即插即用，全方位拾音，兼容各种电脑、安卓、苹果手机端，游戏语音、个人聊天、远程教学。

KOBE 24产品采用免驱即插即用设计，接上电脑USB音频接口即可使用，自带3.5mm耳机监听接口，一键切换监听本机话筒或外置设备音频，贴近真实的沟通方式，亦足以满足家里房间使用需求。

本产品360°全向收音范围，无需近距离对着麦克风说话，只要放在桌面朝着麦克风说话即可收音，可以放在您看得见的位置，坐着、躺着、斜靠着、只要您喜欢，都听您的。

产品图解:

1. 麦克风收音咪头。
2. USB数据线(线长150cm)。
3. 3.5mm L/R监听接口



产品清单:

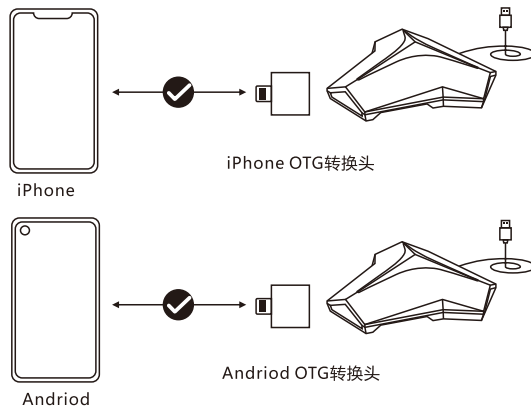
- 多媒体麦克风x1
- 产品说明书x1
- 合格证保修卡x1

连接方式:


使用USB数据线连接电脑USB接口连接电脑，麦克风放置桌面上，打开平时使用的语音软件或游戏语音功能即可实现对话功能。

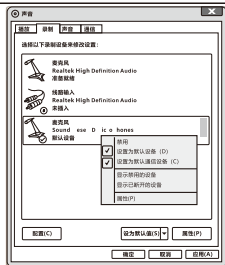


使用USB数据线连接需要加专用OTG转换头接手机，即插即用无需驱动，麦克风放置桌面上，打开平时使用的语音软件或游戏语音功能即可实现对话功能。




检测麦克风是否工作:

找到电脑桌面右下角的喇叭符号 ，右键→录音设备(win10选择声音→录制),找到(麦克风Soundprese HD Microphones)对着麦克风说话，音量条 有变化代表工作如果对方反应听不到声音，检查(麦克风Soundprese HD Microphones) 是否显示默认设备可右键→选择（设置为默认设备）和（设置为默认通信设备）（如图三）




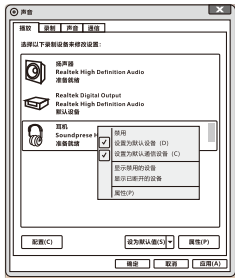
(图三)

找到电脑桌面右下角的喇叭符号 ，右键→录音设备(win10选择声音→录制),找到(麦克风Soundprese HD Microphones)→双击→侦听,勾选侦听此设备监听麦克风（但会出现回音效果），建议不勾选侦听此设备，用本机触摸开关监听话筒（如图四）



(图四)

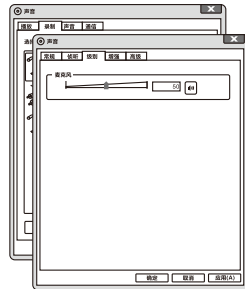
找到电脑桌面右下角的喇叭符号 ，右键→录音设备(win10选择声音→播放),找到(耳机Soundprese HD Microphones)插上耳机，切换话筒设置监听开关，检查(耳机Soundprese HD Microphones) 是否显示默认设备可右键→选择（设置为默认设备）和（设置为默认通信设备）。（如图五）



(图五)

麦克风音量大小调节:

如果对方反应音太小或太大，双击(Soundprese HD Microphones) 进入麦克风属性（级别），在麦克风音量条自行调节麦克风声音大小。（如图六）



(图六)

灯光颜色显示对应功能

红灯闪烁	麦克风静音/监听静音
红蓝绿交叉闪烁	麦克风打开/监听打开
紫灯长亮	麦克风打开/监听静音

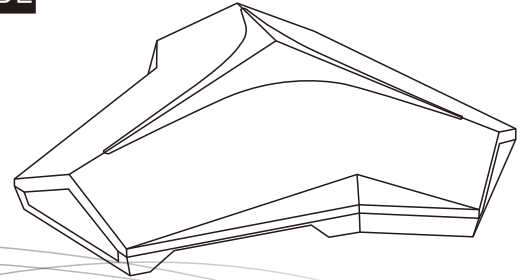
产品参数:

接口	USB2.0
灵敏度	-26dB±3dB (0dB=1V/Pa)
适用范围	电脑游戏、语音聊天、远程教学、网红直播
指向性	全指向
频率范围	20-16.000Hz
标准电源	DC 5.0V
电流消耗	约100mA
信噪比	60dB
工作温度范围	-20°C~+60°C
主机尺寸	120x114x35mm
主机重量	149g
包装尺寸	167x149x59mm
包装重量	286g

KOBE 8 / KOBE 24

Remote voice microphone

USER GUIDE



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Product parameters20

Thank you for choosing this product, and you are welcome to be one of our tens of millions of customers. Your precious intention is our driving force for growth, and we will continue to improve our products and services.

Product features and introduction

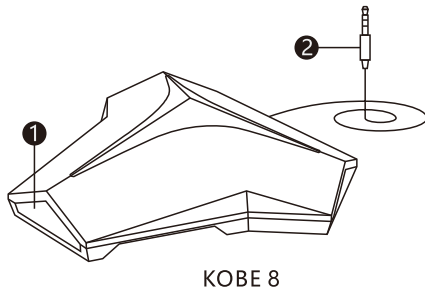
No driver required, 3.5mm audio cable plug and play, full sound pickup, compatible with various computer terminals, game voice, personal chat, remote teaching.

The KOBE8 product adopts a drive-free plug-and-play design. It can be used after being connected to a computer's 3.5mm audio interface. It is close to the real communication method and is enough to meet the needs of the room at home.

This product has a 360° omnidirectional radio range. You do not need to speak into the microphone at close range. You can listen to the microphone by placing it on the desktop. You can place it where you can see it. You like it, listen to you.

Product illustration:

1. Microphone capsule
2. 3.5mm audio cable (line length 150cm).



Product List:

- Multimedia microphone x1
- Product Manual x1
- Certificate of Warranty x

Connection method:

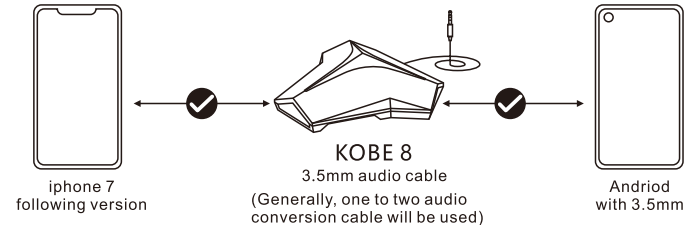
Use a 3.5mm audio cable to connect to the computer. A 3.5mm audio interface connects to the computer. The microphone is placed on the desktop. Open the voice software or game voice function that is usually used to achieve the dialogue function.



Using a 3.5mm audio cable to connect to a laptop's 3.5mm integrated audio interface may fail. Please use the KOBE24USB data cable to connect to the computer's USB interface. The microphone is placed on the desktop. Open the voice software or game voice function that is usually used to achieve the dialogue function.



Connect the phone with a 3.5mm audio cable, place the microphone on the desktop, and open the voice software or game voice function that is usually used to achieve the dialogue function.

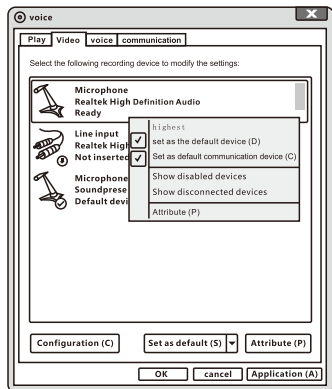


Check if the microphone is working:

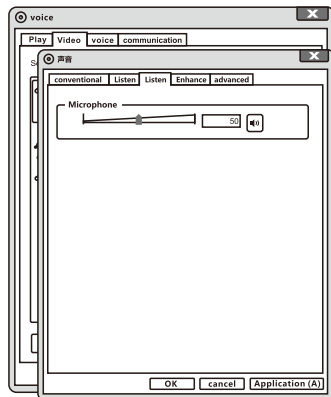
Find the speaker symbol in the lower right corner of the computer desktop, right-click → recording device (win10 select sound → recording), find (microphone RealekHighDefinitionAudio) speak to the microphone, the volume bar changes to represent the work. If the other party cannot hear the sound, check (microphone RealekHighDefinitionAudio) Whether to display optional devices can be right-clicked → Select (Set as default device) and (Set as default communication device). (Figure 1)

Microphone volume adjustment:

If the response sound of the other party is too low or too large, double-click (RealekHighDefinitionAudio) to enter the microphone properties (level), and adjust the microphone sound level in the microphone volume bar. (pictuer 2)



(Figure 1)



(Figure 2)

Product parameters:

interface	3.5mm
Sensitivity	-26dB±3dB (0dB=1V/Pa)
Scope of application	Computer games , voice chat , distance learning, online celebration live broadcast
Output impedance	2.2KΩ
Directivity	Non-directional
Frequency Range	20-16,000Hz
Standard power supply	DC 3.0V
Current consumption	≤0.5mA
Signal to noise ratio	≥60dB
range of working temperature	-20°C~+60°C
Host size	120x114x35mm
Host weight	121g
Package dimensions	167x149x59mm
Package weight	258g

1. Q: How to make such a loud noise when testing the microphone?
 Answer: As long as there is a sound, it proves that it has been read. Because our product has a long radio range, if the sound is too close to itself, it sounds a lot of howling or noise. It is recommended to listen to the voice of others to hear whether the sound quality is clear!
2. Q: Can't the other party hear his own voice?
 Answer: Internal microphone settings of our voice software find our device and select it as the only device!
3. Q: Does the other party feel that the voice is too small, or too loud, and the voice is very empty?
 Answer: You can find the recording device in the lower right corner → find our device and double-click → level → adjust the volume bar. If the sound is small, turn up, and if the sound is too big, turn down. If you still can't solve it, you can find the voice settings in the voice software or game, see if it's not that the microphone setting volume bar is not adjusted!
4. Q: Does the other party hear their own game and music sounds?
 Answer: All microphones will receive third-party sounds. Try to reduce the sound of other third-party sounds. After all, the focus is on listening to the other party's voice during voice calls. The microphone will be more clear when facing the sound source! video voice communication
5. Q: What kinds of miscellaneous diseases?
 Answer: Please contact customer service to arrange one-to-one remote debugging for after-sales technicians.

Product Features and Introduction

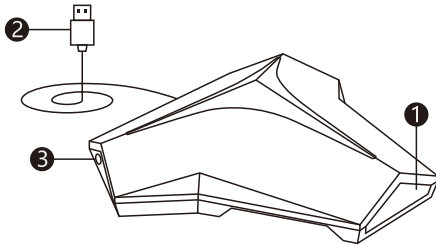
No need to drive, USB data cable is plug and play, full sound pickup, compatible with all kinds of computers, Android, Apple mobile phone, game voice, personal chat, remote teaching.

KOBE24 products use a drive-free plug-and-play design. It can be used after connecting to the USB audio interface of the computer. It has a 3.5 mm headphone monitor interface. It can switch and monitor the audio of the local microphone or external device with one key, which is very close to the real communication method and satisfactory. The need to use the room at home.

This product has 360° omnidirectional radio range, no need to speak into the microphone at close range, as long as it is placed on the desktop to speak towards the microphone, the radio can be placed in a position where you can see it, sitting, lying, leaning, as long as You like it, listen to you.

Product illustration:

1. Microphone capsule.
2. USB data cable (line length 150cm).
3. 3.5mm L/R monitor interface.



KOBE 24

Product List:

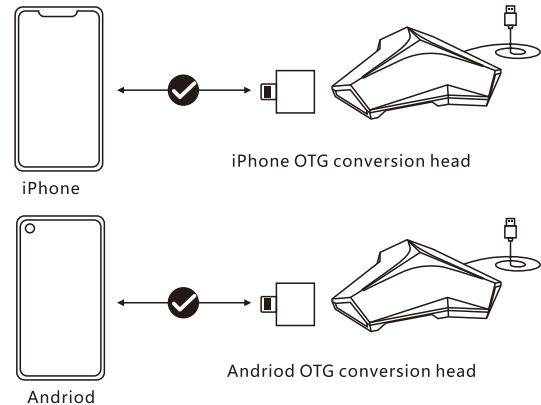
- Multimedia microphone x1
- Product Manual x1
- Certificate of Warranty x1

Connection method:

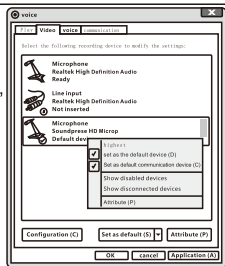
Use a USB cable to connect the computer to the USB port of the computer, place the microphone on the desktop, and then open the voice software or game voice function that is usually used to implement the dialogue function.



To connect with the USB data cable, you need to add a dedicated OTG adapter to the mobile phone, plug and play without driving, the microphone is placed on the desktop, open the usual voice software or game voice function to achieve the dialogue function.

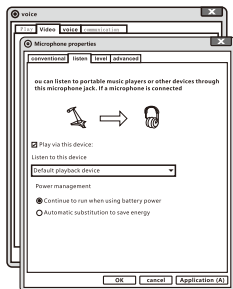


Check whether the microphone is working:
Find the speaker symbol in the lower right corner of the computer desktop, right-click → recording device (win10 select sound → record), find (microphone Soundprese HD Microphones) speak to the microphone, the volume bar changes to indicate work if the other party's reaction cannot be heard sound, check (microphone Soundprese HD Microphones) whether the default device is displayed, right-click → select (set as default device) and (set as default communication device) (picture three)



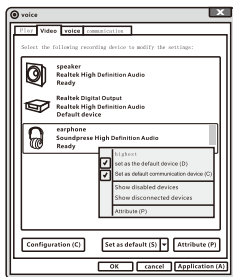
(picture three)

Find the speaker symbol in the lower right corner of the computer desktop, right-click → recording device (win10 select sound → recording), find (microphone Soundprese HD microphone) → double-click → listen, listen to this device monitor microphone (but echo effect will appear). It is recommended not to dial to listen to this device, and use the local touch switch to monitor the microphone (picture four)



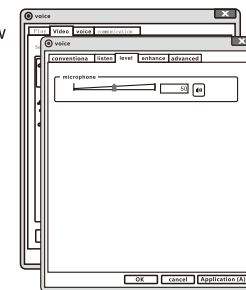
(picture four)

Find the speaker symbol in the lower right corner of the computer desktop, right click → recording device (win10 select sound → play), find (headphone Soundprese HD microphone) plug in the headset, switch the microphone to set the monitor switch, check (headphone Soundprese HD microphone) right click → select (set as the default device) and (set as the default communication device).(picture five)



(picture five)

Microphone volume adjustment:
If the response sound of the other party is too low or too large, double-click (Soundprese HD Microphones) to enter the microphone properties (level), and adjust the microphone sound level in the microphone volume bar. (Figure 6)



(Figure 6)

Light color display corresponding function

Red light flashes	Microphone mute\Monitor mute
Red blue green cross shine	Microphone on\Monitor on
Purple light is on	Microphone on\Monitor mute

Product parameters:

interface	USB2.0
Sensitivity	-26dB±3dB (0dB=1V/Pa)
Scope of application	Computer games, voice chat, distance learning, online celebrity live broadcast
Directivity	Non-directional
Frequency Range	20-16.000Hz
Standard power supply	DC 5.0V
Electric Consume	approximately 100mA
Signal to noise ratio	≥60dB
range of working temperature	-20°C~ +60°C
Host size	120x114x35mm
Host weight	149g
Package dimensions	167x149x59mm
Package weight	286g